

Generalised additive mixed modelling for dynamic formant analysis

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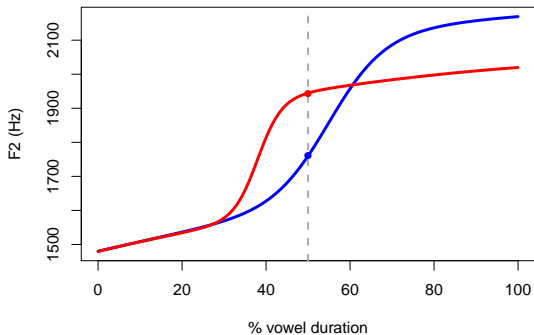
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Introduction

- ▶ today's focus: comparing vocalic sounds
- ▶ two different strategies:
 - ▶ **single-point** (e.g. Peterson and Barney 1952; Labov et al. 2005; Hay et al. 2015)
 - ▶ **dynamic** (e.g. Watson and Harrington 1999; Fox and Jacewicz 2009; Cardoso 2015)

Introduction

- ▶ single-point analysis: mid-point



Introduction

- ▶ dynamic analysis: a lot of choices
 - ▶ duration differences
 - ▶ timing differences
 - ▶ degree of diphthongisation, e.g. Euclidean distance
 - ▶ re-parameterising curves, e.g. polynomials, Discrete Cosine Transform
 - ▶ comparing entire trajectories using visual methods / regression
 - ▶ Linear (Mixed Effects) Regression
 - ▶ Smooth-Spline ANOVA
 - ▶ Generalised Additive (Mixed) Models

Introduction

- ▶ what this talk is not:
 - ▶ a comparison of single-point vs. dynamic
 - ▶ an argument for a specific method of analysis
- ▶ what this talk is:
 - ▶ an exploration of the statistical properties of an increasingly popular method: GAMMs (Wood 2006; Baayen 2015, 2016)

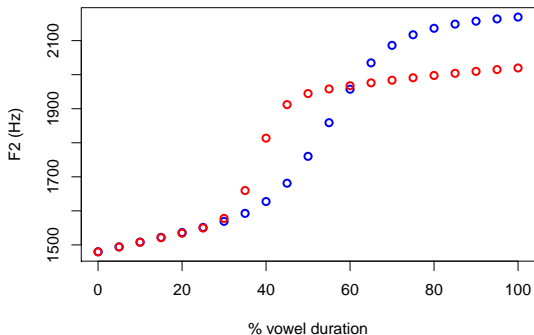
Introduction

- ▶ specifically:
 - ▶ how to test for significant differences using GAMMs?
 - ▶ how to avoid false positives?
 - ▶ how to correctly specify random smooths?
- ▶ format of talk:
 - ▶ fake-data simulations for investigating false positive and false negative rates
 - ▶ a very brief case study using data from Stuart-Smith et al. (2015)

What are GAM(M)s?

- ▶ traditional regression models:

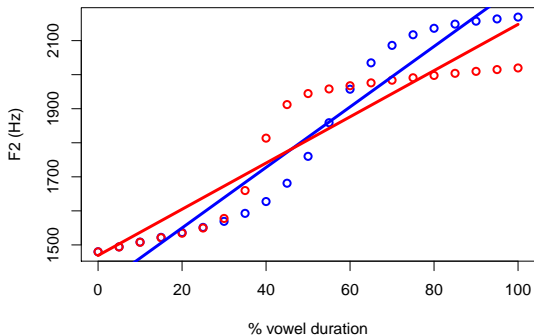
$$\mathbf{y} = \alpha + \beta_1 \mathbf{x}_1 + \beta_2 \mathbf{x}_2 + \dots + \epsilon \quad (1)$$



What are GAM(M)s?

- ▶ traditional regression models:

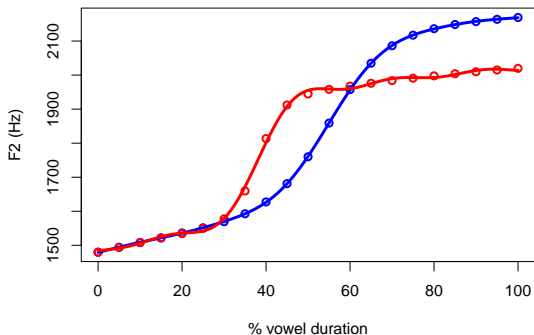
$$\mathbf{y} = \alpha + \beta_1 \mathbf{x}_1 + \beta_2 \mathbf{x}_2 + \dots + \epsilon \quad (2)$$



What are GAM(M)s?

- ▶ (generalised) additive models:

$$\mathbf{y} = \alpha + \beta_1 \mathbf{x}_1 + \dots + f_1(\mathbf{x}_2) + f_2(\mathbf{x}_3) + \dots + \epsilon \quad (3)$$



What are GAM(M)s?

- ▶ what can GAM(M)s be used for?
 - ▶ testing for overall differences between curves
 - ▶ testing for changes in curves as a function of other predictors
 - ▶ locating differences – where are two curves different?

What are GAM(M)s?

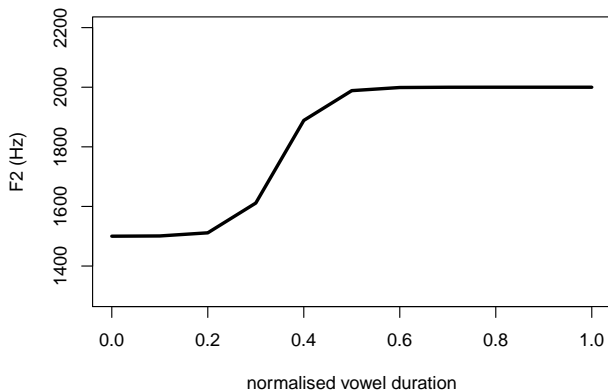
- ▶ focus on overall and local differences here
- ▶ (not looking at e.g. multidimensional smooths)
- ▶ how should we perform significance testing using GAM(M)s?
 1. model structure
 2. type of test
- ▶ goal: keeping **false positives** under 5%, while also keeping the rate of **false negatives** low

Simulations: false positives

- ▶ fake data simulations along the lines of Barr et al. (2013)
- ▶ scenario:
 - ▶ two words realised with same vowel
 - ▶ a speaker reads each of them 50 times
 - ▶ 11 evenly spaced points along F2 trajectories
 - ▶ repeat this experiment thousands of times
 - ▶ appropriate statistical test: 5% false positive rate

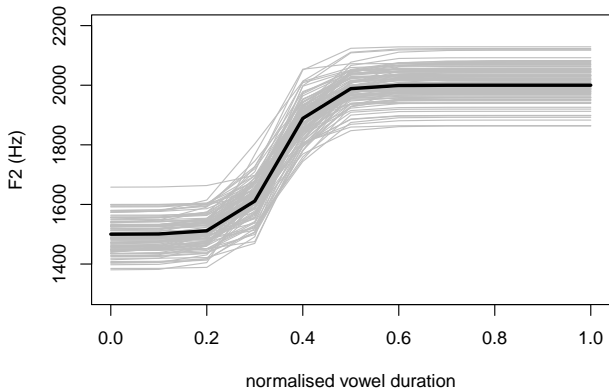
Simulations: false positives

- ▶ the underlying curve:



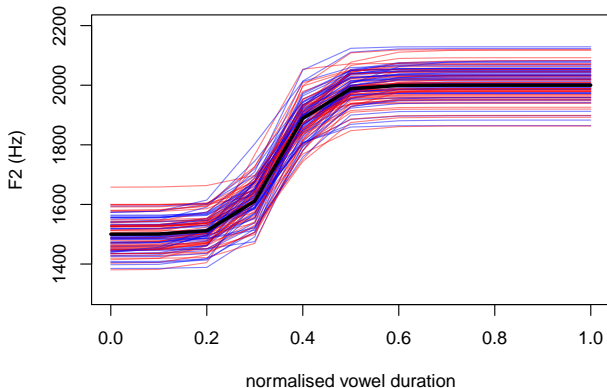
Simulations: false positives

- ▶ sample 100 random curves with some variation:



Simulations: false positives

- ▶ assigned to two words randomly:



Simulations: false positives

- ▶ an example GAMM:

$$y \sim \text{word} + s(x) + s(x, \text{by}=\text{word})$$

- ▶ parametric coefficients:

	Estimate	Std. Error	t value	Pr(> t)	
(Intercept)	1826.996	2.420	754.812	< 2e-16	***
wordB	-12.896	3.423	-3.767	0.000174	***

- ▶ smooth terms:

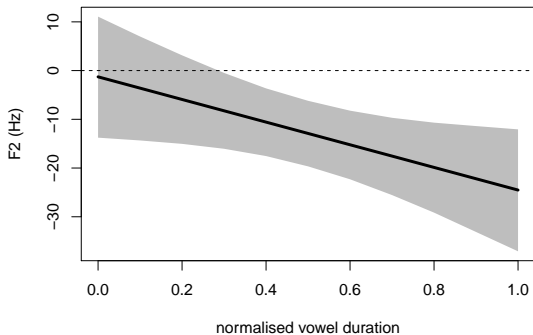
	edf	Ref.df	F	p-value	
s(xs)	8.786	8.987	1165.128	<2e-16	***
s(xs):wordB	1.000	1.000	4.583	0.0325	*

Simulations: false positives

- ▶ multiple ways to test for significance:
 1. parametric (P) term significant
 2. difference smooth (S) significant
 3. one or both of P and S significant
 4. model comparison: both P and S excluded from nested model
 5. visual inspection of difference plot based on posterior simulations...

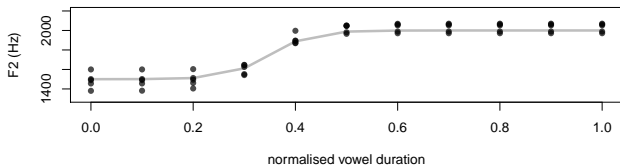
Simulations: false positives

- ▶ difference plot based on posterior simulations:

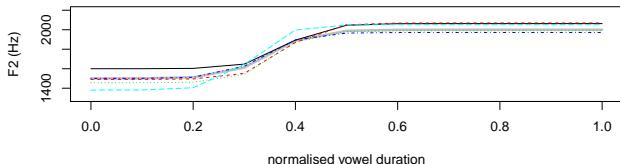


Simulations: false positives

- ▶ two different model types tested:
 1. without random smooths



2. with random smooths



Simulations: false positives

- ▶ false positive rates

	no rnd smooths	rnd smooths
parametric	0.436	0.049
smooth	0.236	0.053
param. / smooth	0.561	0.100
model comparison	0.396	0.036
visual: < 10% diff.	0.599	0.120
visual: < 20% diff.	0.577	0.089
visual: < 50% diff.	0.423	0.029

Simulations: false positives

- ▶ a closer look at the relationship between the parametric / smooth significances vs. the model comparison:

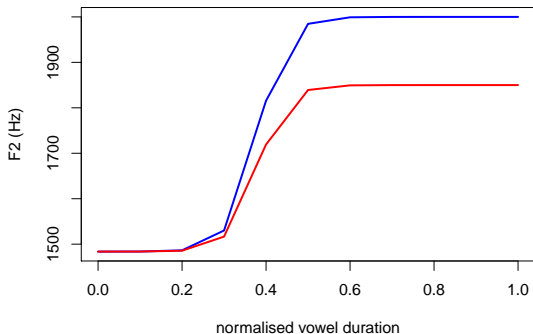
	ANOVA \neg sig.	ANOVA sig.
P. & S. \neg sig.	0.900	0.000
P. or S. sig.	0.064	0.036

Simulations: false positives

- ▶ random smooths are necessary when treatment predictor *varies between* items
- ▶ significance values for individual parametric / smooth components can *only* be used if there are prior hypotheses about them
- ▶ claiming significant differences based on visual inspection when only a few points are different produces high false positive rates
- ▶ recommended method: model comparison where nested model excludes *both* parametric and smooth terms

Simulations: false negative rates

- ▶ very similar simulations
- ▶ underlying trajectories for two words are different near the final 50%



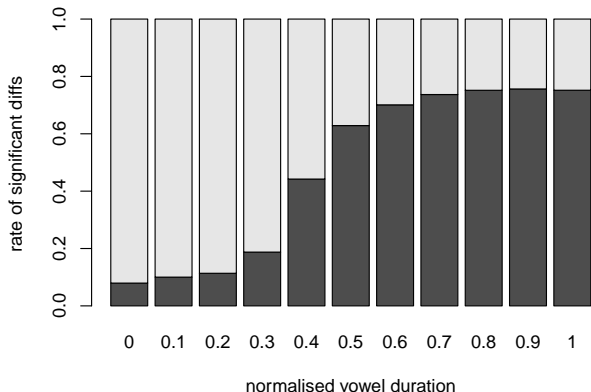
Simulations: false negative rates

- ▶ power (1 – false negative rate)

	no rnd smooths	rnd smooths
parametric	0.912	0.524
smooth	0.753	0.520
param. / smooth	0.968	0.728
model comp.	0.945	0.594

Simulations: false negative rates

- ▶ looking at significant differences along trajectory: with random smooths



Simulations: false negative rates

- ▶ models without random smooths have more power, but it comes at the cost of a very high rate of false positives
- ▶ model comparison has reasonably high power
- ▶ pointwise comparison is still problematic

Simulations: nested random smooths

- ▶ a twist on the first simulation:
 - ▶ a single underlying trajectory (i.e. no significant diff)
 - ▶ 100 words randomly distributed between two groups
 - ▶ 5 trajectories per word
- ▶ what random smooths should we include?
 - ▶ random smooths by words?
 - ▶ random smooths by trajectories?
 - ▶ random smooths by both?

Simulations: nested random smooths

- ▶ false positive rates (model comparison):

no rnd smooths:	0.699
by-traj rnd smooths:	0.406
by-word rnd smooths:	0.023
by-word & by-traj:	0.038

Simulations: nested random smooths

- ▶ ideal scenario: by-word and by-trajectory random smooths both included
- ▶ but it is sufficient to only include by-word trajectories if by-trajectory smooths are too costly

Recommendations based on simulations

- ▶ use ANOVA based on model comparison unless your hypothesis is specifically about parametric / smooth terms
- ▶ (if none of the individual terms are significant, ANOVA probably won't be either)
- ▶ random smooths are necessary when treatment predictor varies *between* items
- ▶ when there is a nested group structure, highest-level random smooth might be enough
- ▶ visual comparison should only be done *after* significance testing via ANOVA

A very brief case study

- ▶ data from Stuart-Smith et al. (2015):
 - ▶ Vr sequences
 - ▶ F3 trajectories for male speakers
 - ▶ older speakers, recorded in 1970, 1980, 1990, 2000
 - ▶ many different preceding/following vowels
 - ▶ many different words
- ▶ question: *has there been a significant change over time?*

A very brief case study

- ▶ included in the model:
 - ▶ parametric term for decade (factor)
 - ▶ four smooths by decade (not random)
 - ▶ smooth term for duration
 - ▶ random smooth by speakers
 - ▶ random smooths by preceding vowel
 - ▶ random smooths by following sound

A very brief case study

▶ parametric summary:

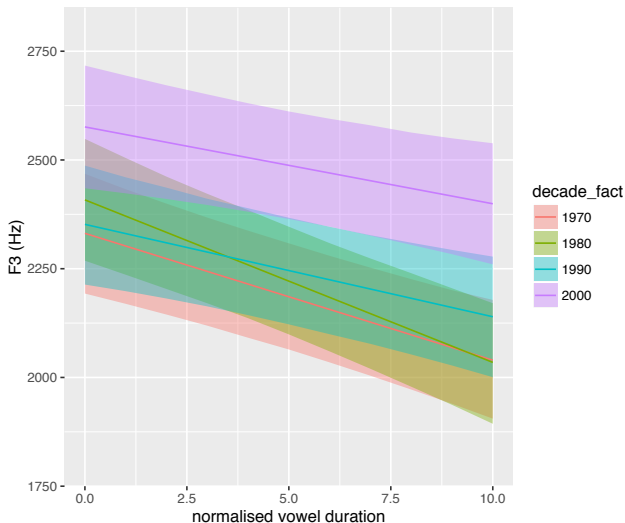
	Estimate	Std. Error	t value	Pr(> t)	
(Intercept)	2290.30	49.49	46.275	< 2e-16	***
decade_fact.L	207.81	44.42	4.678	2.99e-06	***
decade_fact.Q	103.23	44.42	2.324	0.0202	*
decade_fact.C	51.46	44.43	1.158	0.2468	

▶ smooth summary:

	edf	Ref.df	F	p-value	
s(measurement_no)	1.00	1.00	19.609	9.74e-06	***
s(duration)	8.52	8.52	17.638	< 2e-16	***
s(measurement_no):decade_fact1980	1.00	1.00	1.162	0.281	
s(measurement_no):decade_fact1990	1.00	1.00	1.112	0.292	
s(measurement_no):decade_fact2000	1.00	1.00	2.306	0.129	
s(measurement_no,speaker)	27.61	NA	NA	NA	
s(measurement_no,preceding)	15.14	NA	NA	NA	
s(measurement_no,following)	54.65	NA	NA	NA	

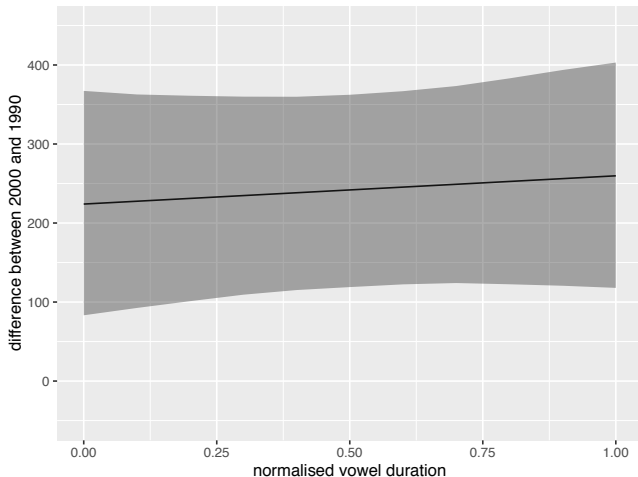
A very brief case study

- ▶ ANOVA: effect of decade is significant at $p < 0.012$



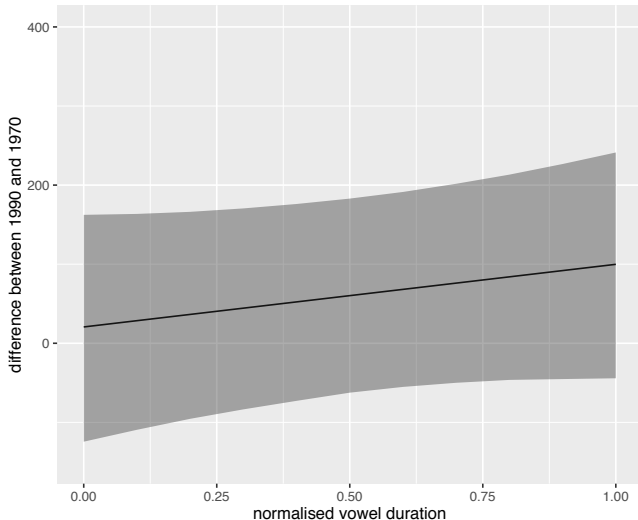
A very brief case study

- ▶ difference between 2000 and 1990:



A very brief case study

- ▶ difference between 1990 and 1970:



Cardoso, A. (2015). Variation in nasal-obstruent clusters and its influence on PRICE and MOUTH in Scouse. English Language and Linguistics, 19(3):505–532.

Fox, R. A. and Jacewicz, E. (2009). Cross-dialectal variation in formant dynamics of American English vowels. The Journal of the Acoustical Society of America, 126(5):2603–2618.

Hay, J. B., Pierrehumbert, J. B., Walker, A. J., and LaShell, P. (2015). Tracking word frequency effects through 130 years of sound change. Cognition, 139:83–91.

Labov, W., Ash, S., and Boberg, C. (2005). The Atlas of North American English: Phonetics, phonology and sound change. Mouton de Gruyter, Berlin.

Peterson, G. E. and Barney, H. L. (1952). Control methods used in the study of vowels. Journal of the Acoustical Society of America, 24:175–184.

Stuart-Smith, J., Lennon, R., Macdonald, R., Robertson, D., Sóskuthy, M., José, B., and Evers, L. (2015). A dynamic acoustic view of real-time change in word-final liquids in

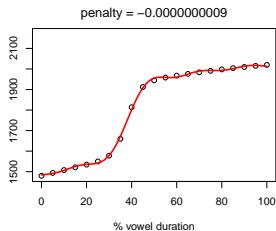
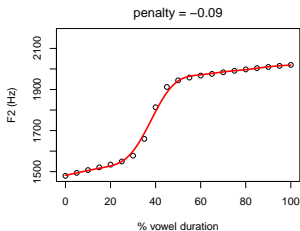
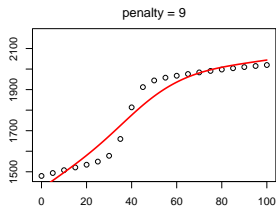
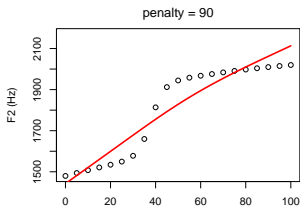
spontaneous glaswegian. *Proceedings of the 18th International Congress of Phonetic Sciences*, 10-14 August 2015, Glasgow.

Watson, C. I. and Harrington, J. (1999). Acoustic evidence for dynamic formant trajectories in australian english vowels. The Journal of the Acoustical Society of America, 106:458–468.

Wood, S. (2006). Generalized additive models: an introduction with R. CRC Press, Boca Raton.

Additional stuff

- ▶ 'wiggleness' of smooths estimated from data through penalised regression



Additional stuff

- ▶ looking at significant differences along trajectory: without random smooths

